



PAINTING UNIVERSITY, EVENTS AND CONTESTS

The Painting Staff has prepared bigger and better painting events in an ongoing effort to improve our curriculum and give you an outstanding HISTORICON painting experience – Now offering evening Paint’N’Take Hours as well as an evening Speed Painting Contest! We continue to offer classes designed for every ability level of mini painter. We’ve increased our staff of experienced painters to give students an opportunity to experience new and different techniques, even from classes they’ve already taken. Featuring: figures from Brigade Games, Reaper and Eureka; Scenery Pieces from Acheson Creations and J.R. Miniatures; Howard Hues paints.

No pre-reg; sign up on site at the Lancaster Room (the old gift shop; see program for details/location). Unless otherwise stated below, all events/classes are 1.5 hours duration.

PAINTING EVENTS
<p>Paint ‘n’ Take: Will be in full force with a new selection of miniatures from Brigade Games, Reaper, Eureka and Iron Winds to choose from as well as Howard Hues Paints. Painting staff will also be on hand for tutorials, just ask. Additionally, feel free to bring us figures painted at home for gentle critique and helpful hints for improving your techniques. As always, this event is free with your paid convention badge. <i>New Evening Hours on Friday!</i> Thursday 1–6:30 PM; Friday 10 AM–5:30 PM & 7:30–9:30 PM; Saturday 10 AM–5:30 PM; Sunday 10 AM–Noon.</p>
PAINTING UNIVERSITY
<p>Painting for Children: Beginners level class specially geared toward our youngest hobbyists. We will go over basic brush care, simple color theory and give kids a nice solid grip on basic painting methods. Friday & Saturday 11 AM; Instructor: Dorothy Catapano.</p>
<p>Painting for Complete Beginners: Covers prepping a figure, basic painting equipment, priming, color blocking, dry brushing and basic washes. Friday 11 AM, Saturday 1:30 & 4 PM. Instructors: Heather Blush, Jason Hyland and John Rucker.</p>
<p>Advanced Beginners: This is the “next” level for those who have passed the beginner’s class. We will focus on refining skills, blending, basing, and black lining. Saturday 11 AM; Instructor: Master Painter John Newman.</p>
<p>Scenery Painting – Not one but TWO different Scenery Painting options: You can choose from two different teachers and two different terrain pieces to paint and take home with you. Allison Thiel of Evil Bob’s Painting will teach scenery painting with terrain provided by Acheson Creations (Friday & Saturday 1:30 PM) and Dorothy Catapano of The War Store (Friday 1:30 & Saturday 4:30 PM) will instruct painters on terrain from JR Miniatures. Take both classes.</p>
<p>Basing: Great lecture class will demonstrate various ways to improve your bases; something that can make or break a well painted fig. Friday 11 AM; Instructor: John Newman.</p>
<p>Painting Shields: By Special request, Professional Painter, Scott Perry of Pictors Studios, will be teaching a class on painting shields. Sure to be popular! Friday 11 AM.</p>
<p>Painter’s Workshop (or THE Infamous GOO Class): Take a look at painting from a different perspective. Demo class will go over use of painting tools, using extenders, staining, shading, color theory and more – the secrets of master painters! Friday 4 PM; Instructor: Master Painter Jenna Korzen.</p>
<p>Painting for the Tabletop: Good old fashion painting techniques for tabletop quality figures. No fancy schmancy painting going on here – just a great class for improving the basics to get your solder’s ready to look good in combat. Friday 1:30 PM; Instructor: Dan Murawski.</p>
<p>Naval Painting: The focus of this class will be on basic naval ship painting – painting wood and iron and different techniques for painting water. Perfect for those civil war IronClads. Friday 4 PM; Instructor Ed Giallo.</p>
<p>Painting a Unit: Focus of this class will be painting multiple figures at one and getting consistent results. Students will learn step by step how to paint 5 figures at one time during this class. Friday 4 PM; Instructor Jason Hyland.</p>
<p>Freehand Painting: Freehand painting? What’s that, you ask? Class on painting details such as scrollwork, standards and trim for capes or garments. Also useful for tattoos and other “adornments” for your specialty figures. Saturday 11 AM; Instructor Master Painter Jenna Korzen.</p>

Painting Black/Painting White: We have been asked about highlighting and shading blacks and whites so often in our painting classes we have decided to devote a whole class to just this topic. Yes, you *can* shade black and *highlighting* white is easy if you know how. Invaluable information for painters of any ability level. Saturday 11 AM; Instructor: Professional Painter Jamie Fenimore of Pictors Studios.

Painting Patterns: Whether you are painting camo or leopard spots, painting a pattern can be intimidating. Class we will cover striping (zebra, tiger, etc.), various spot patterns (giraffe, leopard, cheetah, etc.), basic camo schemes as well as more advanced patterns such as plaids. Saturday 1:30 PM; Instructor: Heather Blush.

Painting the "2 Footer" (*Figures that look amazing from 2 feet away*): This class is so great 3 of our instructors rescheduled their classes so that they can take it! Teaches a unique painting style using *all* Craft paints and of all things Brown primer to create incredibly crisp, clean paint jobs that look amazing on the gaming table. Class will feature Brigade Games Gnome Wars figures. Saturday 4 PM; Instructor Jim Stanton.

PAINTING CONTESTS

Speed Painting: With Paint sets, Mini Blisters and more as prizes! Friday 7:30 PM; Saturday 4 PM.

The Bring In Painting Contest: Offered for those painters willing to throw their hats or rather their miniatures into the ring. Full rules, criteria our judges employ, and entry form are posted on the web site. Entries will be accepted in the painting area until 2 PM Saturday and be on display until judging takes place 3 PM Saturday. Prizes.

The Iron Paintbrush: (Saturday 8 PM, 1 hr.) The concept is simple. Teams race to win *The Iron Paintbrush*. They are given a limited selection of supplies; figures, bits, paint, basing materials, etc. – and they must compete to create the most eye-catching figure within *One* hour. It's like speed painting on steroids! Judges look for flair, best use of supplies, and overall esthetics of piece and painting technique. Do you have what it takes to be *THE Iron Paintbrush*! Can you take the Pressure! Assemble your team of three contestants now and contact Heather Blush, Painting Event's Coordinator: painting@historicon.org

1st Prize: Trophy, OTT Hobby Lights for each team member, Iron Paintbrush T-shirts & free admission to HISTORICON 2008 to defend your title.

2nd Prize: Trophy, Kel's Magic Sauce, assorted Hobby supplies.

3rd Prize: Trophy, Paint Sets, assorted Hobby supplies.

Questions, comments or suggestions; contact Heather Blush, Painting Event's Coordinator: painting@historicon.org