



HISTORICON™

Historical Miniature Gaming's Biggest Summer Vacation! **2007**

PEL CORRECTIONS, AS OF JUNE 23, 2007

MOVED FROM SATURDAY 9 PM

S-304 - Pirates in the Caribbean

Sat. 9 AM, 3 hrs, 6 players

GM: Ashley LaRochelle with Dewey LaRochelle, Pike and Shot 1:600, Rules: Home Rules

MOVED FROM FRIDAY 3 PM

S-739 - Sekigahara 1600: Samurai Warfare

Sat. 3 PM, 3 hrs, 8 players

GM: David Cochran and the Bux-Mont Gamers, Ancients 10mm, Rules: Warmaster Historical

MOVED FROM SATURDAY 6 PM

F-607 - The 82nd at D-day

Fri. 10 AM, 4 hrs, 8 players

GM: Dick Bryant, WWII 15mm, Rules: Crossfire

MOVED FROM FRIDAY 9 AM

F-534 - Stalingrad Sniper Hunt

Fri. 8 PM, 4 hrs, 6 players

GM: Ashley Johnson with Andy Turlington and the Southern Maryland Partizans

WWII 20mm, Rules: Final Combat

NEW TITLES AND DESCRIPTIONS

FROM

F-543 - Washington's Cherry Trees, 1926

Fri. 9 AM, 4 hrs, 8 players

GM: Richard Sartore

WWI 1/6000, Rules: Seekreig IV

If the Washington Naval Treaty of 1921 was never signed, what would have happened to the battlecruiser? This hypothetical inter-war scenario features a clash between the newly-completed battlecruisers of the USN and IJN scouting forces – the Lexingtons and Amagis!

TO

F-543 - The Evacuation of Vella Lavella: October 6 -7, 1943

Fri. 9 AM, 4 hrs, 8 players

GM: Richard Sartore

WWI 1/6000, Rules: Seekreig V

As the tide of Japanese conquest recedes in the Solomons, the systematic evacuation of island garrisons that began with Guadalcanal continues with Vella Lavella. On a night where the clear Pacific sky is obscured by intermittent patches of fog and mist that make the enemy invisible, Tameichi Hara shepherds 20 barges carrying 600 troops in a successful operation. The U.S. Navy is in the right place at the right time, but fails to strike a decisive blow in this confused all-destroyer action.

FROM

S-751 - Edson's Ridge

Sat. 11 AM, 4 hrs, 8 players

GM: Roxanne Patton and AoCM

WWII 20mm, Rules: Battlefront WWII

On the night of Sept. 12-13th, Gen. Kawaguchi launched a three-pronged attack on the U.S. perimeter around Henderson Field. The main thrust, consisting of three battalions, cut through the dense jungle and thin defensive line in the area of the 1st Marine Raiders and 1st Parachute Bn and established a foothold on Hill 80. The next evening, Kawaguchi renewed his attacks along the ridge in a effort to break through and take Henderson Field.

TO

S-751 - Sempitor Adversor: Defense of Corregidor, 1942

Sat. 11 AM, 4 hrs, 8 players

GM: Roxanne Patton and AoCM

WWII 20mm, Rules: Disposable Heroes/Coffin for Seven Brothers

Bataan has been lost to the Japanese and the last of the American and Filipino forces are holed up on the small Manila Harbor island fortress of Corregidor. The 4th or "China" Marines have been preparing defenses on the island since arriving from Shanghai in December. In Limay on the southern coast of Bataan, the Japanese 61st Inf. Rgt. has gathered its landing craft for the cross channel assault. It will be a vicious fight to stamp out the Allies last hope... or to survive.

FROM

S-559 - The East Asia Cruiser Squadron Goes West, Oct. 1914

Sat. 2 PM, 5 hrs, 10 players

GM: Richard Sartore

WWI 1/2400, Rules: Seekreig IV

Admiral von Spee decides that 'west is best' and orders his squadron to escape the Pacific via the Indian Ocean for the journey home. Was this a better option than the one resulting in the historic battles of Coronel and Falklands?

TO

S-559 - Where's the Navy?: The Raid on Scarborough 16 Dec 1914

Sat. 2 PM, 5 hrs, 10 players

GM: Richard Sartore

WWI 1/2400, Rules: Seekreig V

Determined to draw portions of the superior force of the Royal Navy into a piecemeal attack, Franz von Hipper led his battlecruiser squadron in a bombardment attack against the fortified coastal towns of Scarborough, Hartlepool and Whitby. Waiting close by to close the trap was the bulk of the German forces lead by Commander-in-Chief Frederick Ingenohl. Could the Royal Navy have caught the brash Hipper, whose attempt to repeat this success would lead to the Battle of Dogger Bank?

CANCELED

T-315 - World Tank Campaigns

Thurs. 2 PM, 2 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

T-320 - World Tank Campaigns

Thurs. 7 PM, 3 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

F-323 - World Tank Campaigns

Fri. 10 AM, 2 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

F-166 - "If Daring Can Win Glory, Then Glory Was Won There" - Storming & Capture of Delhi, Sept. 1857 - Theme Game

Fri. 11 AM, 7 hrs, 18 players
GM: Bob Giglio with Bruce Northrup, Chris Rubsamens, Dennis O'Toole and The Colonial Boys Club
Colonial 25mm, Rules: Soldier's Companion, 2nd ed. (1:10 company level)

F-316 - World Tank Campaigns

Fri. 12 PM, 2 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

F-324 - World Tank Campaigns

Fri. 4 PM, 3 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

S-321 - World Tank Campaigns

Sat. 11 AM, 3 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

S-322 - World Tank Campaigns

Sat. 2 PM, 3 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

S-317 - World Tank Campaigns

Sat. 6 PM, 3 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

S-169 - Battle of Raymond, 12 May 1863

Sat. 7 PM, 4 hrs, 8 players
GM: Bob Moon and HMGS South/Jacksonville Garrison
American Civil War 25mm, Rules: Fire and Fury Regimental

Z-318 - World Tank Campaigns

Sun. 10 AM, 3 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

Z-319 - World Tank Campaigns

Sun. 1 PM, 2 hrs, 6 players
GM: Dana Lombardy with Darryl Viegel
WWII 1/144, Rules: World Tank Campaigns

F-415 - The Asian Nemesis Factor

Fri. 7 PM, 3 hrs, 12 players
GM: C. Patrick Hreachmack
Colonial 25mm, Rules: Desparado

S-416 - The Asian Nemesis Factor

Sat. 7 PM, 3 hrs, 12 players
GM: C. Patrick Hreachmack
Colonial 25mm, Rules: Desparado

F-155 - Day of the Unicorn: The 13th Airborne Stands Against the Hitler Youth Division

Fri. 7 PM, 5 hrs, 15 players
GM: Karl Strohmeyer with Mitch Osborne and JT Thomas
WWII 20mm, Rules: Command Decision II